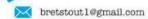


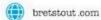
Los Angeles, California

(Marina del Rey)

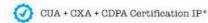
# BRET STOUT UX/UI DESIGNER

310.749.9408





linkedin.com/in/bretstout



Strategy Development, Research, Consumer Market Insights, Data Analytics, User-Centered Design Strategy, Information Architecture, UX/UI Strategy, Brand Strategy, Umbrella Brand Strategy, Product Naming, Campaign Strategy, SEO Strategy, Content Strategy, and Product Design Strategy.



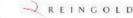
Ideation Based on Consumer Insights and Target Data, Human Centered Design, UX/UI Design, Brand Identity Design, Ad Campaign Design, Product Design, Storyboard illustration (hand-illustration), Complex Digital Vector Illustration, as well as High-End Photo-Compositing.



Product Strategy Reports, Competitive Analysis Reports, Consumer Journey Maps. Personas, Mood Boards, Storyboards, Research Analysis, Brand Mapping, Staffing Skills Assessment, Creative Briefs, and hands on development with HTML5, HP, CSS, API Integration, SEO Implementation, and All Testing.

















may 2015 - CURRENT

hine 2010 - may 2013

august 2008 - june 2010

december 2006 - May 2008

october 2004 - november 2006

october 2004 - current.

I am very passionate about delivering the right brand experience to the intended target. My entry into the UX/UI space came from being a Senior Designer and Senior Copywriter in advertising campaigns where success is always based on engaging the target audience and leading them to conversion. Same applies within the UX/UI space, regardless of platform.

I see every project as an opportunity to solve a problem in an innovative and unexpected way. I have led teams in UX/UI for websites, microsites, mobile apps, computer touchscreens, interactive kiosks, and digital media screens. I am an award-winning designer, writer, and director who has worked with some of the largest brands in the world - including HP (HP Slate and HP TouchSmart), Blackberry (mobile UI), PalmPre (mobile UI), American Airlines (boarding pass kiosk and booking engine), Norwegian Cruise Line (non-linear booking engine), M&Ms (sports partnership), Proctor & Gamble (Mobile app), and more. In the government sector I led strategy and creative for the Veterans Administration (web-based, population-driven health platform), DoD (integrated electronic health record), and the U.S. Navy (billeting UI). HP also brought me in as a key member of their development team of the first Multi-Touch laptop (HP TouchSmart tx2 Notebook PC using TouchSmart btechnology) and the first tablet/slate (HP Slate).

I have led multi-disciplinary teams of UX strategists, information architects, UI designers, 3D animators, motion graphic designers, visual designers, art directors, copywriters, and project managers. I have been asked to speak at many interactive ad agencies, and gave a presentation to the marketing heads at SONY regarding my thoughts on the evolution of the online consumer buying experience and how it can be achieved with user-controlled product animations.

I am a strategist and designer - and I don't "manage" people - I mentor and inspire others to always think bigger and do truly innovative work. And I lead by example as someone who has actually done it.

My work has been recognized most recently with a Silver Visual Arts Communicator Award, a Health Care Innovations Award, a Gold Hermes Creative Award, two International Annual Creativity Awards+Annual, an International AICP Advertising Excellence (ADDYs). During my career, my work has also been recognized with six additional Gold ADDY Awards, nine additional Silver ADDY Awards, five Bronze ADDY Awards, 12 International Ad: Tech Awards, 14 WEBBY Awards, six New York Festivals Awards, eight EIMA Category Awards, and one International Bronze Effie Award.







\*CUA (Certified Usability Analyst) / CXA (Certified User Experience Analyst) / CDPA (Certified Digital Persuasion Analyst) In Progress



































Combat-Decorated United States Marine - 8 Medals + 4 Ribbons - Sergeant (E5)













Brand Strategy + UX/UI Website Design/Development + Visual Design

















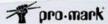


























SOLDIER GIRL COFFEE



COMMERCIAL REAL ESTATE

\*leighelena\*

Problem: Most small businesses and startups don't have the funding for agency-level brand strategy, logo design, UX/UI design, website design, and/or apps. Solution: When time permits, I offer up my strategy + design + development services to these small operators to provide them superior branding. I apply my big brand agency experience to create brand awesomeness and propel their brand into the stratosphere. And they are not 'small' for long.











Product Design + Physical Prototypes + Interaction Design





















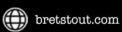




Problem: This was a product design for the 'un-banked' consumer in the 'Alternative Financial Services' space to avoid predatory check cashing store fees. Solution: Creation of a self-service, interactive kiosk to cash checks incorporating the latest check verification and settlement technology combined with a check-todebit-card process system. I worked directly with FISGlobal and Certegy in the testing phase. I also created kiosk designs to support expanded digital media.

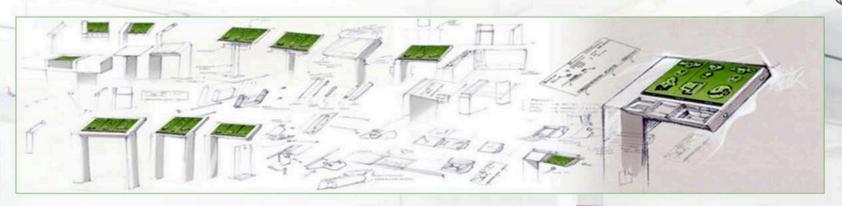


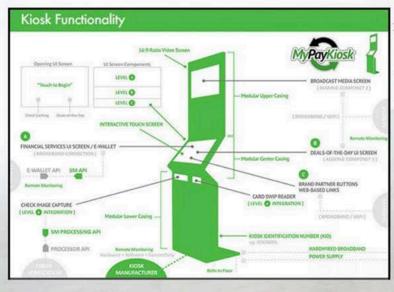






Product Design + Wireframes + Prototypes+ Information Architecture











GLOBALCAST MEDIA

Problem: Globalcast Media needed a super slim design for a 'cashless' kiosk that could serve up financial services and digital media.

Solution: I created various illustrations for prototypes and user flow diagrams and information architecture to show how the unit would support the various self-service interactive financial services (check cashing, money transfer, and bill pay) components, as well as an upper screen adserve component.











UX/UI Design/Development + Human-Centered Design + App Design



Problem: [ 2 Separate Clients/Projects ] Our clients both Palm Pre and Blackberry brought me in to help develop the UX/UI for their latest mobile devices. Solution: I was part of the strategy and UX/UI design team for the user interface for both smartphones. This included, human-centered design, interaction design, interactive design, touch enabled factors and information architecture, wireframes, and testing. Palm was acquired by HP shortly after.









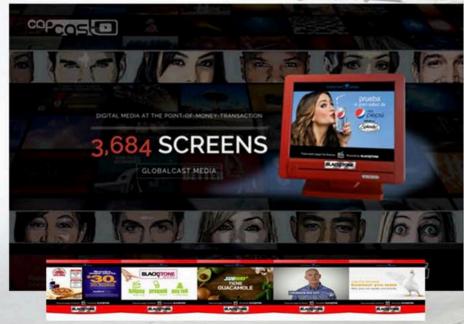
#### UX/UI Design + Information Architecture + App Dev + Data Analytics

















MyPayKiosk GLOBALCAST MEDIA



Problem: Needed a custom digital media adserve that can be manually updated via remote access system.

Solution: I created a system that included merchant variables (+/- specific brands or products in distribution conflict) - a platform that allows you to upload various media and formats that would instantly play in a continual loop on over 3,600 screens along with other 15:SEC and 30:SEC spots.











UX/UI Design + Userflows + IA + Mobile Money App + Touch-Enabled





Brand Umbrella Strategy



Tabletop Kiosks



Digital-Out-of-Home

copeas

⊕ android € Developer

BLACKSTONE

MyPayKiosk GLOBALCAST MEDIA



Problem: MyPayKiosk user interface needed to be able to be served up on various platforms + and the digital-out-of-home media needed additional product design. Solution: I created a scalable system that would allow the MyPayKiosk finserve and discount deals to be served up on a wide range of devices + I created various screen types including the ATM topper, the full-face media kiosk, as well as serving up the adserve to tabletop units for Blackstone + Money-Transfer App.



Media Screens







#### UX/UI Design + Human-Centered Design + Booking Engine + Campaign





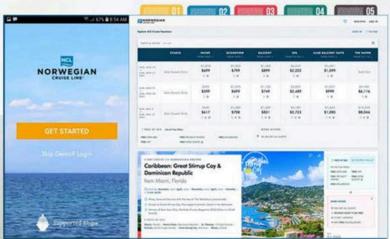






Don't be a Robot









Problem: Norwegian came to us for a website redesign, freestyle cruising campaign ideas, and wanted ideas on how to reduce bounce rate on their booking engine. Solution: We redesigned their website, I came up with the "Don't Be a Robot" campaign idea, and I came up with the idea of a non-linear, tab-based booking engine that include the experience funnel in the booking funnel. Result was increased engagement and dramatic increase in cruise bookings.











UX/UI Design + Userflows + Information Architecture + Touch-Enabled











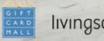
I also created UX/UI for a digital giftcard system for Blackhawk and Gift Card Mall.

















Problem: Two of the three part UI needed to limit the amount of screen time by each consumer + Valpak and LivingSocial did not have an applicable interface. Solution: I created seamless UX/UI that delivered a highly-intuitive user interface for the consumer AND created a limited serve-up of redeemable offers that successfully limited the on-device of the consumer. The offers were then set up to be forwarded to your email or mobile phone to be redeemed (QR code system).









certegy



#### UX/UI Design + 6-Part API Integration + Human-Centered Design







BLACK













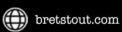




Problem: The challenge here was to integrate three different systems (with three different third parties) into one seamless user interface for the consumer.

Solution: I created the UX/UI Design for check image capture for verification/settlement on a fixed platform with a check-to-card process, designed a way to transfer money on a cash-less platform, and created the user interface for an interactive, and scalable, bill pay system.









UX/UI Design + 6-Part API Integration + Human-Centered Design



























Problem: The challenge here was to integrate three different systems (with three different third parties) into one seamless user interface for the consumer.

Solution: The upper UI layer served as a portal to the three API-integrated services - and the finserv component of check cashing, billpay, and money transfer had three additional layers). I also created all of the UX/UI for each partner to guide the consumer through a seamless, highly intuitive interface.









Human-Centered Design + UX/UI Design/Development + Product Naming





· · · · · HP Slate Teaser Video (HP's Tablet PC) A 148 ST DISLIKE AS SHARE ITS SAVE ...









I Directed the Product Launch Video for HP Slate CES Reveal by Steve Bannon: tinyurl.com/32dtu3ax

Problem: [ 2 Separate Projects for HP ] I was included in the design and development team for HP's TouchSmart - and once again for the HP Slate. Solution: It was very exciting to be invited by HP to be a part of their team to strategize on human-centered design for the very first intuitive-touch-enabled computer - and then once again for the very first intuitive-touch-enabled hand-held tablet/slate. My product naming of 'HP Slate' was selected by HP.





#### UX/UI Website Design + Visual Design + Campaign Ideation and Design

































Pitch/RFP: Coca-Cola sent out a RFP for strategy and creative for UX/UI design, website design, and promotion for Diet Coke's 25th Anniversary.

Campaign: As Creative Director, I led the strategy and creative teams and pitched to Coca-Cola - and I beat out 18 other agencies. We then produced and launched a new microsite + a fully-integrated online campaign - to drive purchase intent of Diet Coke (+22%), brand favorability (+38), online ad awareness (+42%).











UX/UI Website Design + Visual Design + Campaign Ideation and Design



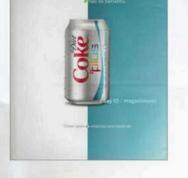


















Pitch/RFP: Because of our big win on our pitch for Coca-Cola's Diet Coke 25th Anniversary, we were asked to produce creative for the new Diet Coke Plus. Campaign: As the Creative Director, I led our team on UX/UI for the new Diet Coke Plus microsite, created the "Great Taste Has Its Benefits" ad campaigns, and I also illustrated the characters for the online "A Great Thing. Made Better" campaigns, as well as the ideation and illustrations for the "Alert Meter" application.





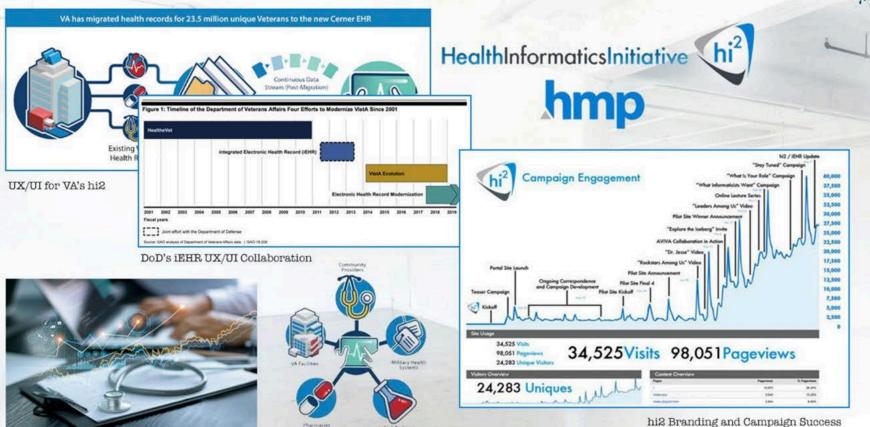






UX/UI Design/Development + Visual Design + Campaign + Branding





Web-Based, Population-Driven Health Management Platform



U.S. Department of Defense REINGOLD



Problem: [2 Separate Clients/Projects] VA needed to move from paper medical records (CPRS) to a web-based, population-driven health management platform. Solution: I led the UX/UI strategy and design for the VA's new health management platform (.HMP) with the Health Informatics Initiative (hi2). I also provided product naming and all brand strategy + UX/UI lead for DoD's integrated Electronic Health Record (iEHR). My work produced over \$12m in revenue for Reingold.











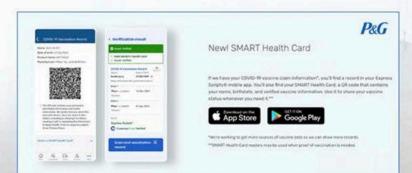
Ideation + UX/UI Design + Human-Centered Design + App Dev + Testing



MANAGE YOUR MEDICINE. ANYTIME. ANYWHERE. EXPRESS SCRIPTS

















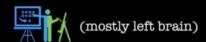
Problem: Proctor & Gamble came to us for a website redesign and fresh ideas to expand their Express Scripts brand and better connect and engage their target. Solution: I came up with the idea to create an app that reminded consumers to take their prescription medication. This idea and the success of this app did exactly as intended - it connected with their target audience and kept them connected to the brand.











# **UX** vs UI

(mostly right brain)



**Human-Centered Design** Interactive Design Wireframes + Prototypes formation Architecture Target Audience Research Scenarios + Data Analytics Storyboards + Personas

Visual Design + Ideation Brand Strategy + Color Theory Writing + Graphic Design Complex Vector Illustration High-End Photo-Compositing Campaign Writing + Layouts Fully-Custom Typography



# BRET STOUT UX/UI DESIGNER (mostly left brain)

On the left side of my brain, I am a highly effective thinker who consistently delivers sound strategy to produce a unique solution to a client problem. I am a master at taking complex data and applying my 'sort-and'simplify' skillset to rapidly develop and define the strategic direction of a campaign, website, mobile app, or product design.

# (mostly right brain) VISUAL DESIGNER BRET STOUT

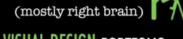
On the other side of the brain, I am a master at visual design. I am a creative that knows how to produce visual designs that fully engage the intended target audience. My storytelling skills are hyper-focused on delivering the right combination of visual design and writing to impact the psychological code of need/want.



(mostly left brain)

#### UX/UI DESIGN PORTFOLIO

http://www.bretstoutl.com/Bret-Stout-UX-UI-Design-Portfolio.pdf



#### VISUAL DESIGN PORTFOLIO

http://www.bretstoutl.com/Bret-Stout-Visual-Design-Portfolio.pdf



http://www.bretstout.com/Bret-Stout-Resume.pdf







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Los Angeles, California (Marina del Rey)